Subject: Parts Missing On Model When Exported
Posted by Sanada78 on Sun, 17 Aug 2003 18:12:21 GMT
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I have now finished working on the model I edited, after 2 corruptions. I then did what you usually do for a vehicle model since its vehicle. I exported it as a "Hierarchical Model".

I then went to W3D viewer to check it. I found that parts of certain objects where missing, these objects where complete and had nothing grouped with them. For example, I attached "Object01" to "Object02" to form "Object03". The parts that where of "Object02" are not visible when viewed in W3D viewer.

I thinking it might have to do with the bit where a window usually pops up just before you attach objects together about Material ID's. Do you think if that I selected the wrong option it might of caused this?