
Subject: Re: Brenbot Plugin

Posted by [Gen_Blacky](#) on Thu, 03 Sep 2009 02:27:56 GMT

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Yea i was just testing some stuff out. So I tired making a timer but it didn't work not sure what to do with code you gave me.

```
my %playerlist = playerData::getPlayerList();
while ( my ( $id, $player ) = each ( %playerlist ) )
{
if ( modules::get_module( "bhs" ) )
{
POE::Session->create
( inline_states =>
{
_start => sub
{
$_[HEAP]->{next_alarm_time} = int( time() ) + 5;
#$_[KERNEL]->alarm( end => (int(time() ) +3) => $player->{'name'}
$_[KERNEL]->alarm( end => $_[HEAP]->{next_alarm_time} );
},
end => sub
{
modules::RenRemCMD ( "player_info" );
brIRC::ircmsg( " 7 Player 4 $player->{'name'} 4 $player->{'ip'} 7 Ping 4 $player->{'ping'}
7Serial 4 $player{'serial'} ", "A" );
}
}
);
}
}
```
