
Subject: Re: Map Makers!

Posted by [Reaver11](#) on Wed, 02 Sep 2009 14:14:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

EDIT: Srry posted this in the wrong thread.

My post was ment for another topic called 'making a new map'

(old message) Yeah I should have realised that earlier. Im just gona make a tempelate now. (In the buildings.zip are the ground placements)
Ill just make a tempelate and boolean it out.)
