
Subject: Re: Lance3066 radio sound package
Posted by [CASE](#) on Tue, 01 Sep 2009 20:32:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

basically its taking sounds from always.dat and replacing them with your original sounds on your radio. for instace, "building needs repair" would be replaced with something else. it would be server side cause everyone has the same sounds in always.dat, but from what ive heard this required keyhooks and you will get the zero bug. ill post the link to his topic in a sec
