
Subject: Re: Renegade X - Pre-Release Update!
Posted by [CarrierII](#) on Tue, 01 Sep 2009 17:49:39 GMT
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Do seriously consider the alternative if you suddenly find that Nod has a 15-20 minute win, most of the time. (Balanced firepower leads to both teams getting vehicles, Nod wins field w/ teched arts then proceeds to win the game)

A server I once played on tried this, it caused a few problems, but as we were a Marathon server, it didn't matter that Nod could (almost) always get the early field and seige, points were irrelevant. Not quite the same on AOW.

Meh, we shall see. This can be discussed forever in theory, let's wait and see.
