
Subject: problem with weapon

Posted by [JsxKeule](#) on Sun, 30 Aug 2009 18:23:48 GMT

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hey i got a problem with a weapon
a friend of me made a sniper rifle
in his game it looked pwnage
and in my w3d viewer too
but in my ren it looks not that good
Toggle Spoiler

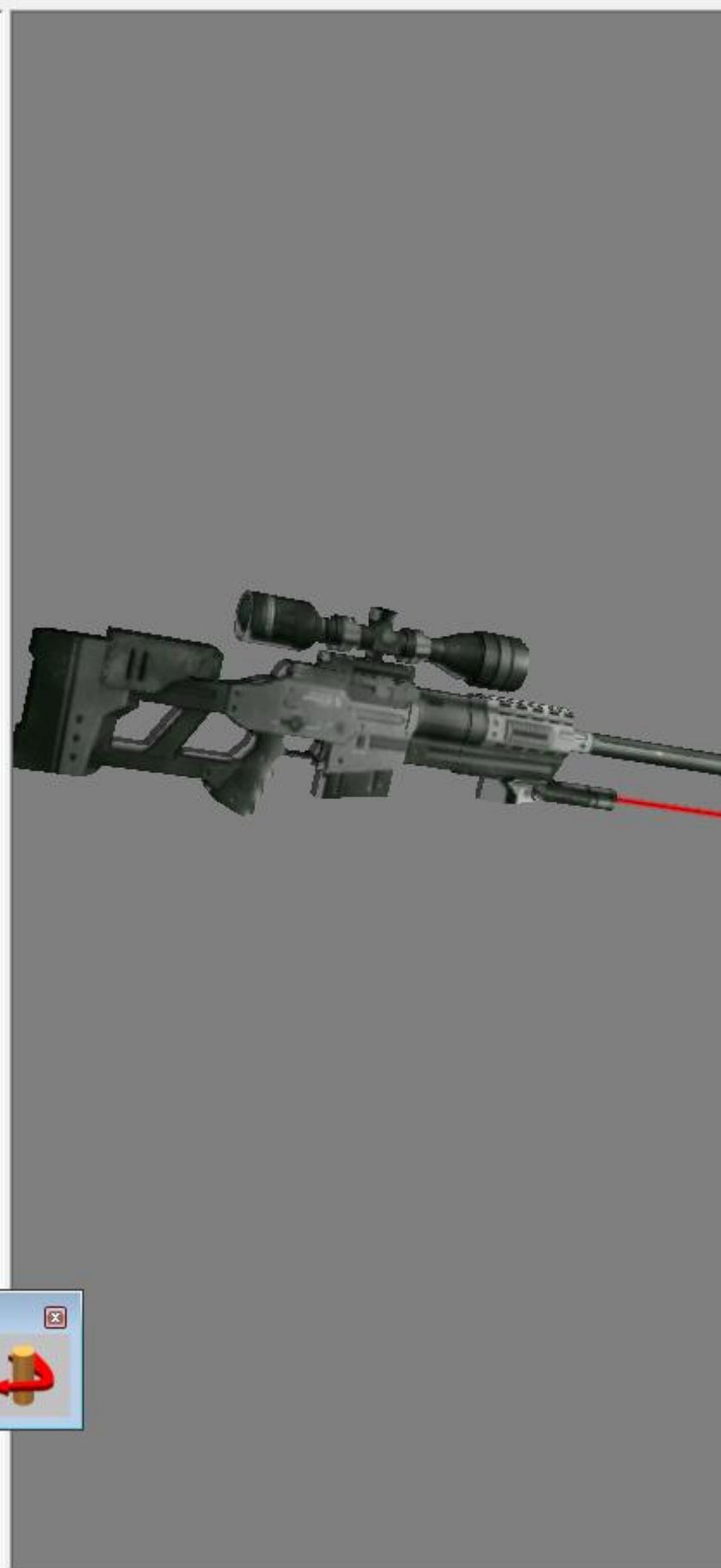
anyone know how to solve that problem??

File Attachments

1) [snip w3d.jpg](#), downloaded 926 times



Materials
Mesh
Hierarchy
F_GM_RIFL
H-LOD
Mesh Collection
Aggregate
Emitter
Primitives
Sounds



Object controls



2) [snip.jpg](#), downloaded 946 times



Credits: 10005
Time Remaining