
Subject: Re: Weird crashing in mod
Posted by [Omar007](#) on Sat, 29 Aug 2009 18:08:09 GMT
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If Havoc == CnC_GDI_MiniGunner_3Boss then yes

I made a new preset with the Havoc model and pointed the Spawners to the new preset (one for Nod, one for GDI both Havoc model)

EDIT: Well it HAS to be a wrong preset but i still can't find it :S

I hope to find it though
Would be easy to find it if there was a list of standard loaded presets on map load
