
Subject: Some RUINED Sound files....

Posted by [Zhakami](#) on Sat, 29 Aug 2009 13:07:28 GMT

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What will happen to them?

Are they useless?

In always.dat i see a lot of building and vehicle soundfiles which were not being used =/

As in the Mammoth Rotating turret sound

As in the Tank moving tracks sound [well i dont clearly remember if there were...]

The Harvester engine sound =/

The Refinery door open sound =\

The Power plant Power up and power down sound =/

The Tank bounce sound

And the rest?

Is it possible?

=|
