

---

Subject: OpenGL, Direct3D, and Renegade  
Posted by [Ferhago](#) on Sun, 17 Aug 2003 02:23:50 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

That happens to me on my radeon 7000. So you have helped me confirm this happens on ALL radeon cards.

Another thing you may notice (I dont know they may have fixed it on 9800) is some textures will wiggle. Even when your not moving.

Another thing is almost ALL my textures are broken now. Its like the edges of the texture in the screenshot being all jagged, except 10 times worse for all texture blending points, sometimes it even effects the WHOLE texture (most apparent on carnage club extreme, ALL the posters are missing pieces, It gets worse the farther away I am and better the closer I am)

I am NEVER buying a radeon again as long as I live. I tried changing all the card settings to the maximum (it didnt work).

I tried posting my question in a computer help forum (They couldnt help me either)

I tried changing all my card settings to the MINIMUM and it didnt work.

I tried changing my monitor refresh rate. Didnt work.

And my radeon card does this on ALL my games and ALL games I have played!

Planetside, Soldier of Fortune, Soldier of Fortune 2, BF1942, Tribes.

It does it on ALL 3d games. I tried downloading the driver updates. It didnt fix the problem either.

I am glad I saved my geforce2 card because I am SERIOUSLY considering putting it back in

In short

**RADEON IS EVIL**

---