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Subject: Re: Mod working on LAN Server but not on FDS?

Posted by [rrutk](#) on Thu, 27 Aug 2009 17:36:12 GMT

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No, it wasnt the objects.ddb!!!

It was some of the additional server stuff, like BRenBot, BIATCH, SSGM or something.

BIATCH says: "xxx tried to buy a secret unit" while i got "item not in stock" and this made me focus on that.

I had all this stuff installed on my computer's FDS too and got the same problems.

E.g.

- cant purchase some items (found out those i inserted into the secret vehicles list)
- script zone for character change to visceroid didnt work
- second map didnt work at all, because players starts within a script zone

Now I made a plain installation, only FDS + Scripts 3.4.4 + MyMod (no objects.dbb) and it works now!!!

Ok, but now...how to get the FDS AND THE BOT running without bugs??? Is it only biatch???

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