Subject: Re: Mod working on LAN Server but not on FDS?
Posted by rrutk on Thu, 27 Aug 2009 08:09:34 GMT

reborn wrote on Thu, 27 August 2009 02:21Have you attached scripts to presets in level edit? Or made any changes in level edit? I am beginning to suspect you have your client objects.ddb file set-up for the mod (works in LAN), but not the server...

yes, there are a lot of scripts attached to presets in leveledit.
and made hundreds of changes in LE.

so i guess, you are right with the problem...

how to setup the objects.dbb for serverside?

would PM you something, but my PM privileges seems to be removed.