
Subject: Re: [Map Replacement] C&C_Field
Posted by [Gen_Blacky](#) on Thu, 27 Aug 2009 02:40:20 GMT
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Update

Figured out how to change the tunnel walls without changing the Agt.

Report any bugs such as weird textures , our texture not changed on tunnel wall.

http://www.filefront.com/14405889/C%26C_Field%20Reskin%20V2.zip

File Attachments

1) [field2.jpg](#), downloaded 250 times

Host: -BiO-catfishtuna should download RenGuard from www.renguard.com!
granny18 killed LuceZombi
MamboArvind has joined the game, fighting for Team GDI
Raptor7575: Id troubl 2000



2) [field1.jpg](#), downloaded 251 times

AI2500: Fall back.
AI2500: Fall back.
galaxy267: eek
intimdatr: HAH
Nod Obelisk under attack.
Kurtison1: Negative.



Gen_Blacky