Subject: Re: Creating a Hud Posted by bo3hse on Thu, 27 Aug 2009 02:17:42 GMT View Forum Message <> Reply to Message

ehm i thing you only need to modify shaders.dll if you want to make new options in the hud for examples Building Bars and not for making a own Hud or is that wrong? And no i cant c++ full but i can modify things.

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