Subject: Re: Renegade X - July Update!
Posted by [NE]Fobby[GEN] on Wed, 26 Aug 2009 21:21:13 GMT

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jimmyny wrote on Wed, 26 August 2009 16:50[NEFobby[GEN] wrote on Wed, 26 August 2009 14:19]jimmyny wrote on Wed, 26 August 2009 09:35Omar007 wrote on Tue, 25 August 2009 17:01I think more like FAIL

yeah cos holding down "w" for 10mins to get to where your going is fun

I don't even think there's a single Renegade map that would have you running straight for ten minutes without encountering either the enemy or the end of the map 5 times over.

ok let me rephrase

"yeah cos holding down "w" for what seems like 10mins to get to where your going is fun"

About 20 seconds to get to either the field, tunnels, or enemy seems a lot more accurate