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Subject: How do I Make a !cin <Text\_File> command for renegade ??

Posted by [DeathC200](#) on Wed, 26 Aug 2009 20:30:48 GMT

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I Need To know How to Make A !cin <text\_file.txt> command from lua so that way i can do this for example !cin Bot\_Weapon2.txt and it gets that text file from the specific directory using the lua version 0.5 Software . ???? and sends the specific weapons to targeted bots and Allows me To Change Maps And make objectives and such ??

Thanks Once Again Hope you guys know what i mean ??

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