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Subject: Re: Tournament seeding.

Posted by [grant89uk](#) on Mon, 24 Aug 2009 00:30:25 GMT

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TD wrote on Sun, 23 August 2009 11:03I would like to remind you all that the amount of votes do not equal skill. This is purely to get the tournament started. We cannot just put all eleven names in a randomizer and give the first 5 communities a free advance. These votings give a somewhat more accurate results. No-one said these results would be 100% accurate, but this is the best thing we can do in the 11 team double elimination tournament.

But you could just use a randomiser to give 1 team a "bye" instead of allowing it to be the community with the most members gets a bye.

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