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Subject: Re: [Request]Script

Posted by [Ethenal](#) on Sun, 23 Aug 2009 23:09:44 GMT

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snazy2000 wrote on Sun, 23 August 2009 18:05Dudes i run 1 of the best Build servers out there (! [FT] Build Server) And its coded all in C++ im not a n00b at C++ im just needing help with this cose im stuck

Right... that attitude is probably why I said that lol!

If you're not a n00b at C++, then you'll understand a while(1) is going to allow NOTHING else to happen but that loop. Including all game server processes, loading maps, players joining, moving around, etc.

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