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Subject: Re: Tournament seeding.

Posted by [TsuScorpio](#) on Sun, 23 Aug 2009 02:09:53 GMT

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Seeding isn't my problem. But the way it's being seeded is. It's all about numbers here. Say for instance a small community is better than a big community, the big community will get the better seed due to the numbers instead of skill. Instead it should be a closed panel of the leaders and 2 rep's from each community. Then we seed from there. This is just unfair, some people can vote who probably have never even played Renegade a day in their life.

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