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Subject: Re: Would anyone find a hardcore mode fun?  
Posted by [futura83](#) on Tue, 18 Aug 2009 16:18:07 GMT  
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I'm saying just have the PTs destroyed so games can end quicker.

As otherwise, you'd get the defenders doing nothing but camping around the base and constantly refilling.

Having the PTs destroyed means people actually have to go where there is danger in their base to refill instead of going to a dead zone.

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