
Subject: Re: Other graphical enhancements?

Posted by [Gen_Blacky](#) on Mon, 17 Aug 2009 21:59:42 GMT

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R315r4z0r wrote on Mon, 17 August 2009 16:24 You said skybox (meaning the sky, the sun, the stars, ect). If you try to set up a mesh with a different sky, then it would:

1. Block the game's existing sun/moon/lighting
2. Cut off at the draw distance as you look further into the horizon.
3. Look too low to be actual sky.

not if its transparent
