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Subject: need help with character importing  
Posted by [shippo](#) on Fri, 14 Aug 2009 20:30:23 GMT  
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hey there I recently started making maps and I was wondering how to import characters that are already in the single player but not in the multiplayer.

ex. I would like to buy from the purchas terminal the nod first mate and use him ingame how would I go about doing this?

btw list of tools I have loaded:

gmax

renX

leavel editor

XCC\_Mixer.exe (the thing to look at all the renegad data with)

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