
Subject: Re: [Plug-in] SSGM2.02 Commander BETA
Posted by [reborn](#) on Wed, 12 Aug 2009 07:34:33 GMT

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If you have limited coding experiance, I would suggest you just change the cinematic files called Nod_Supply.txt and GDI_Supply.txt.

I would remove the part that attaches the "reb_supply_crate" script, and instead make it drop off a tank.

If you are feeling braver, then search through Commander.ccp in the source that's part of the download, and then amend the chat hook that calls this function, and the other scripts that are used in the chat hook.
