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Subject: Re: Red Alert 3 styled HUD

Posted by [reborn](#) on Tue, 11 Aug 2009 13:01:06 GMT

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I understand you just want things to look nicer, and I concede that everything you have released does look nice. Infact more than nice, I really like the look of the tank and especially this HUD. It's awesome.

If you was to release it without the building bars, and do not include the source, I would be allot happier, and I wouldn't block it, or push for a client patch to render the whole shader stuff inert (even though this is probably a risk, as you must be aware just how devastating even a few lines of code slipped into one of those plug-in's could be).

This has nothing to do with me, so I am not acting as a spokesman here for anyone, and it's your decision to make, not mine, and I do not want you to think i am trying to place obstacales in your way deliberately. However, there is a license agreement about releasing soruce code, and if you do not release it, I am pretty sure you are open to being sued (how realistic that is I do not know).

I am so glad you're being cool about this and do not think I am trying to be a dousche bag for no good reason, I knew you was a good guy!

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