
Subject: Re: [RELEASE] crysis RenegadeX HUD (The cheap copy)

Posted by [dr3w2](#) on Mon, 10 Aug 2009 02:36:30 GMT

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crysis992 wrote on Sun, 09 August 2009 18:24 HavocWars wrote on Sun, 09 August 2009 18:17 Hugh72 wrote on Sun, 09 August 2009 18:16 I loved it buildings bars cos look pretty cool but i dunno how to do with it with file hud.in
EnableBuildings=true

```
AgtBarColorCount=3  
BarrBarColorCount=3  
WfBarColorCount=3  
GdiRefBarColorCount=3  
GdiPpBarColorCount=3  
GdiHarvBarColorCount=3
```

```
ObiBarColorCount=3  
HonBarColorCount=3  
AirBarColorCount=3  
NodRefBarColorCount=3  
NodPpBarColorCount=3  
NodHarvBarColorCount=3  
looks like the settings, but i dont get it to show ingame =(
```

Yes thats are a part of the settings, but your shaders.dll does not support the buildingbars so this is useless for you.

```
pfttt  
Toggle Spoiler  
[BuildingInfo]
```

```
;global  
Enabled=true  
HealthColorCount=3  
InvertX=false  
InvertY=true  
InvertOutput=false  
Key=116  
KeyOn=true
```

```
Text_Render=true  
Text_Font=font6x8.tga
```

```
Bars_Render=true  
Bars_Texture=d6hud.tga  
Bars_Texture.Top=462  
Bars_Texture.Left=493  
Bars_Texture.Bottom=466
```

```
Bars_Texture.Right=514
Bars_Length=200

;Background_Texture=
Background_Texture.X=5
Background_Texture.Y=-200
Background_Texture.Left=162
Background_Texture.Top=0
Background_Texture.Right=218
Background_Texture.Bottom=110
```

```
;VERTICLE2 - RIGHT SIDE:
```

```
;-----
Bars_XPos=-65
Bars_YPos=-168
Bars_XSpacing=0
Bars_YSpacing=10
;--
Text_XPos=-40
Text_YPos=-170
Text_XSpacing=0
Text_YSpacing=10
;-----
```

```
;=====
[BuildingHealthColor0]
Value=30
Red=170
Green=0
Blue=0
Alpha=180
```

```
;=====
[BuildingHealthColor1]
Value=65
Red=170
Green=170
Blue=0
Alpha=180
```

```
;=====
[BuildingHealthColor2]
Value=100
Red=0
Green=170
Blue=0
Alpha=180
```

```
;=====
[GdiColor]
Red=255
```

```
Green=255
Blue=0
Alpha=200
;=====
[NodColor]
Red=255
Green=0
Blue=0
Alpha=200
;=====
[NeutralColor]
Red=128
Green=128
Blue=128
Alpha=200
;=====
[DeadColor]
Red=90
Green=90
Blue=90
Alpha=200
;=====
```

I'm considering releasing the source code but I think goztow would delete the thread (since it borderlines cheating in the minds of many people) Goztow can you confirm this ?
