
Subject: Re: C&C 4 Coming!!!!

Posted by [Herr Surth](#) on Sat, 25 Jul 2009 21:27:13 GMT

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Dover wrote on Sat, 25 July 2009 16:00so say we all. wrote on Sat, 25 July 2009 13:54Why would nobody play it? practically every rts out there is somewhat imbalance and favors one race or another. ZH was just a bit more extreme, nothing major. Im playing WiC on a competitive level and its quite imbalanced. it still was played on CPL. (granted, CPL died shortly after, but anyway)

Nobody would play it if the imbalance was really terrible (Like in Nox, which had the potential to be real fun but was imbalanced as hell). If people still play ZH it means the imbalance isn't that bad and people need to stfu about it.

The imbalance is/was bad, BUT:

casual gamers dont mind imbalances or cant see them. Also, the balance may or may not be better on lowerlevel games because of limited knowledge. Highlevelgamers might still stay because the other two races are somewhat balanced and fun enough to play. They might also have a money incentive. (I frankly dont know if cw.cc ever gave out money prizes for ZH)

Quote:

so say we all. wrote on Sat, 25 July 2009 13:54SO WAS ZH. EA had abandoned it.

I'm a highlevel WiC Airplayer and I still condoned a change that nerfed air in the beta for patch 11. Is your theory disproved now?

EA abandoned ZH already? I didn't know that. Whatever.

And no. You're just the exception to the rule.

EA abandoned ZH after Patch 1.03 I believe. 1.04 was then largely made (everything safe for one bugfix)by the community. EA only made it an official patch, all the balancing changes were community made.

1.05 is, as far as i know, still only unoffical and not ea approved. but i dont know about that.

going a bit back to the issue at hand btw, wasnt tiberian sun insanely inbalanced as well?
