
Subject: Re: G15 Display Ideas
Posted by [dr3w2](#) on Sun, 19 Jul 2009 16:46:54 GMT
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hm weird its all pixelated on my g15. Im wondering, do you have the version 1 or version 2?

I think im gonna strip out your code and implement it in my way in my shaders.dll . Full credit to you for this method
