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Subject: Re: Did you know

Posted by [Starbuzz](#) on Sat, 18 Jul 2009 12:44:00 GMT

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From the single player missions, we saw officers lead soldiers, call reinforcements and primarily act in an anti-infantry role. I guess that's why the chainguns are the way they are (good against infantry, suckage against vehs).

The warhead on the chaingun is "steel". It does 2x damage to infantry compared to the soldier rifles which have the "sharpnel" type warhead.

Chainguns do 50 per headshot, 35 for GDI rifle and 25 for Nod rifle.

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