Subject: Re: Fixes for Blazer's xwisp10b XWIS wrapper Posted by Polleke on Thu, 16 Jul 2009 17:29:55 GMT View Forum Message <> Reply to Message

Attached is the current xwisp-pol3.pl I'm using. It binds the RemoteAdminIP to 127.0.0.1, so it can't be exploited from the outside when not using a firewall.

It also stops a lot of the debug information. And hopefully finally fixes the players online.

I'm using this together with SSGM and BrenBot 1.52 (yes, 1.52 with some tricks you can run this on Linux) on Debian 5.0. Tested up to 10 players, still works pretty decent.

Command and Conquer: Renegade Official Forums

File Attachments
1) xwisp-pol3.pl, downloaded 377 times

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