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Subject: NEW TS REVOLUTION MOD! (some pictures inside)

Posted by [Vy7a1](#) on Sat, 08 Mar 2003 18:57:41 GMT

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ummm well two things er 3,how big is it in proportion to the size of a character in-game? where will the head of it rotate at? and is it going to have better accuracy than the "NOD turrets?"

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