
Subject: Re: Scrin's Bloom n' Shaders
Posted by [CarrierII](#) on Wed, 15 Jul 2009 10:26:18 GMT
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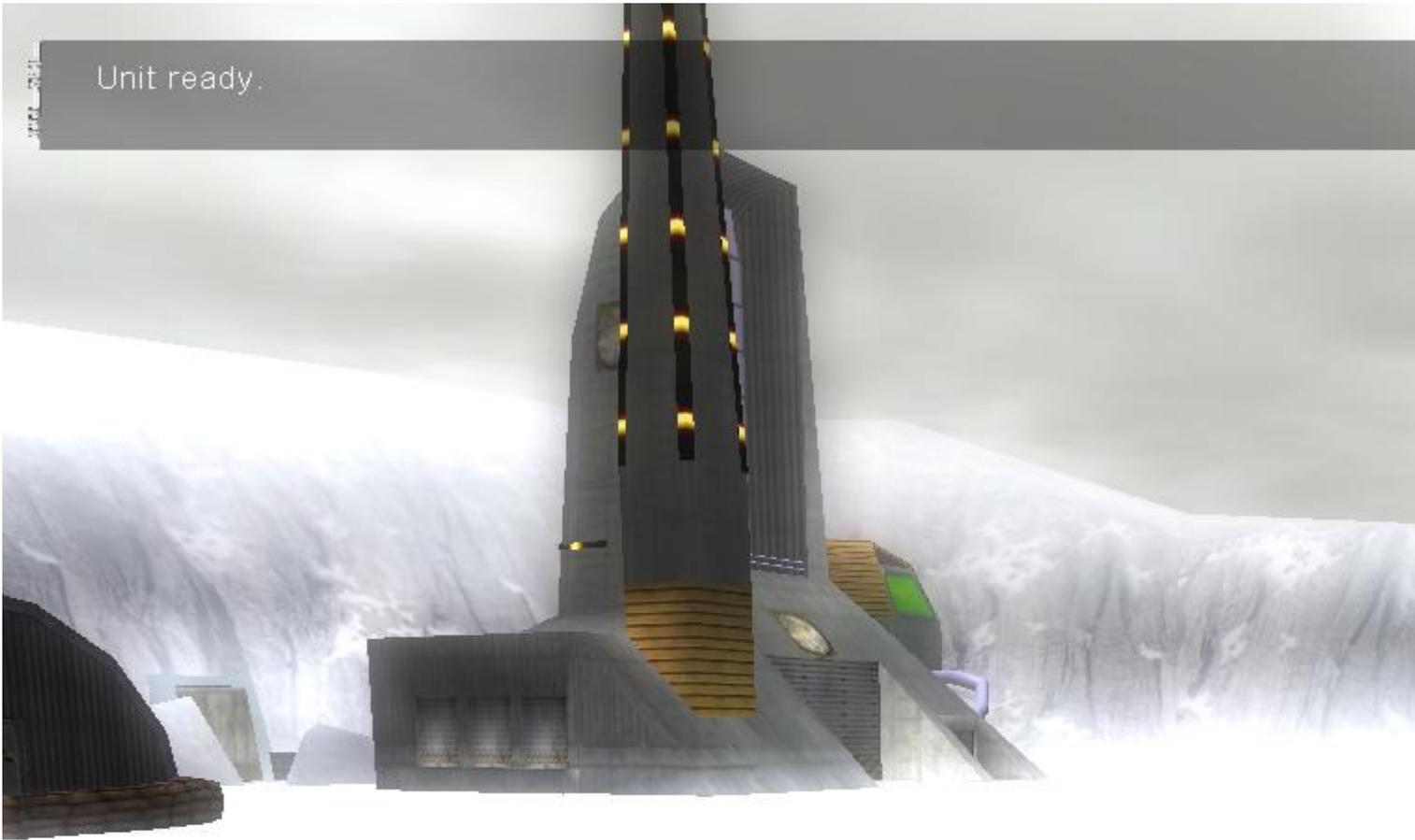
Nice idea, but snow maps, such as C&C_Alpine...
OWWW, MY EYES!

I think that speaks for itself.

File Attachments

1) [NeedsLESSBloom.jpg](#), downloaded 1278 times

Unit ready.



Credits:
Time Rem