Subject: Re: Points fix for friendly fire
Posted by reborn on Tue, 14 Jul 2009 21:29:42 GMT
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OK, if all you want me to do is reverse the points so they become positive using the damage hook via hooks.dll, I'll do that (or some other method of doing the same thing). To me it looks like you just talked yourself out of a few other functions, but hey, it's up to you...