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Subject: Re: W3D and W3X

Posted by [Omar007](#) on Tue, 14 Jul 2009 10:49:08 GMT

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Saberhawk wrote on Mon, 13 July 2009 20:34w3x = intermediate format exported by newer "W3D" tools for C&C3 and above, "compiled" to the format that the games themselves use for faster loading/etc

w3x files are \*not\* compatible and w3x files cannot be used in Renegade.  
AFAIK it cant be used viceversa too right??

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