

---

Subject: Flechette Emitter

Posted by [Ferhago](#) on Thu, 14 Aug 2003 22:41:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I changed the entire e master file to a different color. Just as I thought, It changes all smoke from weapons blue EXCEPT for the flechette gun because it is texture after the smoke is created.

See how the smoke is blue when it is created but then it is quickly textured and becomes the the same green color again.

---