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Subject: Help with gmax

Posted by [Ferhago](#) on Thu, 14 Aug 2003 21:23:12 GMT

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AprimeFerhagoI really need to know how to change an objects color. The little box that chooses color just wont work

...Your version is bugged up...:\

Actually I found a way to do it. I realized that the object was textured when I stumbled upon this little thing called material lister.

I now know how to change its color. The problem is I dont know how to load a material into the material editor.

How is this done?

I press the little get renegade material button but nothing happens

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