Subject: Re: hd_reticle and...?

Posted by FlaminGunz on Sat, 04 Jul 2009 10:55:29 GMT

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yeh i know its a 'bad' idea, but the reticle i have designed calls for a completely blank interior, trust me

im not sure how to see the original design as im not sure where the file is for the original _hit. the dds file i paste in changes it, but the riginal is not actually 'there' if u get what i mean. so im not sure if u can tell me where the original hit is located

yes i can do the whole reticle as _hit, bit i still need the middle invisible