
Subject: Re: hd_reticle and...?

Posted by [FlaminGunz](#) on Sat, 04 Jul 2009 04:31:57 GMT

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ok, so basically i want the entire hd_reticle_hit to be completely invisible

so i just made a blank, white square and saved it as hd_reticle_hit. i still get a solid background :/

it doesn't seem that white = invisible

becoz i have the main bit of my reticle in hd_reticle, i just want _hit to be entirely invisible

File Attachments

1) [003.jpg](#), downloaded 260 times

