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Subject: Flechette Emitter

Posted by [Ferhago](#) on Thu, 14 Aug 2003 03:28:33 GMT

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I have searched all over the always.dat file and have not found the emitter for when the flechette guns flechettes hit the wall causing a small burst of tiberium. When the flechette gun or chem sprayer hit an enemy it generates a small tiberium burst which I also can not find.

When the flechette gun fires there is a little burst of tiberium at the muzzle.

If anyone can give me the names of these files it would help me out a lot.

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