
Subject: Help with gmax

Posted by [Ferhago](#) on Thu, 14 Aug 2003 02:52:43 GMT

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I have loaded the tracer_green.w3d file into gmax. When it loads though it is solid instead of the faded transparency. And when I try to change its color nothing happens.

Does anyone know how to make it fade to transparent and how to change its color so it will actually change?
