
Subject: Harvesters without a WF - Leveledit
Posted by [zunnie](#) on Fri, 26 Jun 2009 04:16:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

I need a little help from you guys

I've never setup a map before with a refinery but no weapons factory.
How do i make the ai harvester work properly so it goes to the tibfield and empties at the refinery?
