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Subject: Re: [Model Replacement] Claymore Mine  
Posted by [Dreganius](#) on Fri, 26 Jun 2009 02:42:55 GMT  
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Not bad. I think it's too curvy, currently, and the texture could be better, but it's coming along nicely, good job

Here's a nice reference image from BF2

<http://img234.imageshack.us/img234/7653/usclaymore1je.jpg>

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