
Subject: Re: ok so about my map

Posted by [ErroR](#) on Mon, 22 Jun 2009 18:28:58 GMT

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Stefan wrote on Mon, 22 June 2009

20:56http://www.youtube.com/watch?v=Kd0tIVN4AtQ&feature=channel_page

can't u just Boolean a hole in the terrain with the building?
