
Subject: Re: Vehicle Bug

Posted by [StealthEye](#) on Sat, 13 Jun 2009 21:18:59 GMT

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The bug where the human state is not set correctly when someone enters a vehicle and leaves the passenger outside while he is still controlling the vehicle may be related. That bug has been fixed. I can not fully explain what happened there though, there *might* be another cause, so I can't guarantee that it's fixed...
