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Subject: Re: [Model Replacement] New Weapons Factory Interior

Posted by [ViPeaX](#) on Sat, 13 Jun 2009 01:41:49 GMT

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Won't you lag like hell when moving close to that havoc computer? (the wideness of the normal computer is for sure more than that 1).

(and wow, I don't play Renegade any more, but are all those bigger models allowed (c4s are bigger = easier to disarm and those yellow looks makes detecting also far too easy and that repairgun doesn't look standard either).

Oh and yes, it looks great. I wouldn't have used that Havoc picture, but the engineer in his little chamber is just pure win.

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