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Subject: Re: [model replacment] JsxKeule's War Factory

Posted by [Player](#) on Fri, 12 Jun 2009 19:19:10 GMT

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Xena wrote on Fri, 12 June 2009 14:17does the smoke/flames coming out of the pipe make u fps lag?

and is it that shiney ingame? ⇨⇨

No fps lag for me.. and yes that shiney are my shaders

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