function QueryInterface(riid: ^GUID; out ppvObj: ^^VOID); stdcall;
  function AddRef: UI4; stdcall;
  function Release: UI4; stdcall;
  function GetTypeInfoCount(out pctinfo: ^UINT); stdcall;
  function GetTypeInfo(itinfo: UINT; lcid: UI4; out pptinfo: ^^VOID); stdcall;
  function GetIDsOfNames(riid: ^GUID; rgszNames: ^^I1; cNames: UINT; lcid: UI4; out rgdispid: ^I4); stdcall;
  function Invoke(dispidMember: I4; riid: ^GUID; lcid: UI4; wFlags: UI2; pdispparams: ^DISPPARAMS; out pvarResult: ^Variant; out pexcepinfo: ^EXCEPINFO; out puArgErr: ^UINT); stdcall;
  function sendText(out console: ^BSTR; out Command: ^BSTR): Bool; stdcall;
  function SysDir: BSTR; stdcall;

this is from the dll i was talking about
i found all this in the resource editor of pe explorer. does it carry any significance?