
Subject: Re: UPDATED [Skins] Black and Red nod buildings
Posted by [Dave78742](#) on Sun, 31 May 2009 02:25:48 GMT

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Thanks for the input guys! I'll start messing around with more stuff and see how things turn out. So far I have just left the textures in their original form because I'm lazy and I was satisfied with how they came out (being my first attempts at doing buildings). I'll start to try out some cool textures next!

-Dave
