Subject: Client Side Warping
Posted by Titan1x77 on Wed, 13 Aug 2003 00:07:18 GMT

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I just tested again after generating Pathfinding and removing a few textures....It still has the problem..

You can walk backwards fine...
You can fly fine
You can drive Tanks fine.

You can't walk forwards and when shooting at the host...I see your turret pointed in another direction...The client and host arent on the same page.

Anyone have any advice or clue to what causes this?