
Subject: Re: [Skins] Black and Red nod buildings
Posted by [Dave78742](#) on Fri, 22 May 2009 20:57:24 GMT
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ArtyWhore wrote on Fri, 22 May 2009 17:50 Exterior Texture for Obelisk is
ob_tile3
Ahh, Yes it is! I already had it but for some reason it won't get 100% black so I'm gonna make
mine red. Thanks!!
-Dave
