Subject: Re: [Skin] GDI Apc C&C 3 style
Posted by Di3HardNL on Thu, 21 May 2009 07:52:52 GMT
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The logo on the side was supposed to look like that. I gave it less visibility in photoshop so it fits in with the texture.

The logo on the front has shine for me because I use bloom and you probably don't. Bloom effects on bright textures.

And about the viewport.. I might fix that