Subject: UPDATED [Skins] Black and Red nod buildings
Posted by Dave78742 on Thu, 21 May 2009 01:02:17 GMT
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Here are some NOD base skins that I've made to match my GDI buildings. It changes them to a cool Black and Red scheme. It looks a lot better than the normal color NOD buildings.
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UPDATE-Nod Skins2.zip Updates the roof of the power plant, airstrip roof and landing pad to a smoother looking texture instead of the busted up looking way it was before, and changes the turret cement from white to gray because it stuck out a bit too much.

-Dave

File Attachments
1) Nod Skins2.zip, downloaded 239 times
2) Nod Black+Red Skins.zip, downloaded 314 times